

MITEL NETWORKS

SX-200 | MyAdministrator

USER GUIDE

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**SX-200 MyAdministrator
User Guide**

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Introduction

About SX-200® MyAdministrator

The SX-200 MyAdministrator software application allows the user to perform basic changes to the telephone configuration. With this application, the user connects to the system site and can add, move, modify, or delete telephone sets; program, modify, or deprogram telephone features, and control membership in telephone groups. Users can launch wizards to automatically program all installed stations, DNIC sets and DMPs and configure trunk access.

This application can manage the following device types:

- SUPERSET™ 5010, SUPERSET 5020, SUPERSET 5215 and SUPERSET 5220.
- ONS Stations
- SUPERSET 401 and SUPERSET 4001 telephones (key programming is not supported)
- SUPERSET 410, SUPERSET 4105, SUPERSET 420, SUPERSET 4025, SUPERSET 4125, SUPERSET 4090 telephones
- SUPERSET 430, SUPERSET 4150 telephones and their sub-attendant variants
- PKM (30 buttons), PKM48

Limited programming is available for the following devices:

- PKM Interface Unit (DSS/BLF Interface Unit or PKM Host in CDE terminology) - Identified in the Phone Data window. Basic properties can be programmed on the PKM Interface Unit but the unit cannot be added, deleted, or moved.
- PKM12 - Not identified by the system, but is supported as a PKM48 programmed with 12 keys.
- COV, SUPERSET 3DN, SUPERSET 4DN telephones, DMP Unit - Identified in the Phone Data window but no programming is available.
- ONS Music Source. Identified by the system, but no programming is available.

The application does not support attendant consoles, data sets, AIMs, and DNIC BLFs.

System Requirements

PC Requirements

- Pentium computer
- 32 MB RAM
- CD-ROM Drive
- Keyboard and Mouse
- VGA/SGA Monitor that support a screen resolution of 800 by 600 pixels
- Microsoft Windows 98, Microsoft Windows 95, Windows 2000 Professional, Windows Millenium Edition, Windows NT 4.0 Workstation, or Windows XP operating system
- 100 Mbytes of free disk space
- DESI™ Labeling System (optional)

PBX Requirements

- SX-200 EL or SX-200 ML PBX with SX-200 LIGHTWARE 19 Release 3.0 or greater software with Feature Level 4 enabled in System Option 102
- Purchasable MOSS Option SX-200 MyAdministrator

The PC is connected to the PBX via the Maintenance Terminal at the back of the SX-200 ELx cabinet. The PC is connected directly with an RS-232 cable or indirectly with two modems, a null modem adapter, and two RS-232 cables. The null modem goes on the PBX side.

About the Main Window

The main window, titled SX-200 MyAdministrator, immediately appears with the Site Navigation window after the application is launched. This main window remains on the screen regardless of where you navigate, and is the only window that has a menu bar. The menu bar does change depending on which window is active.

The menu bar displays the following functions within the application:

File

Closes the application.

System Sites

Allows the user to add or delete a system site, to connect or disconnect to a system site, and change the site properties (name, comments, connection parameters etc.) for the system site.

Functions

Provides an alternate route to the Phone Data, Hunt Group, or Pickup Group windows when the Site Navigation window is active and you are connected. When other windows are active the functionality changes to include such parameters such as Add, Delete, Move, Modify, Insert, or Submit.

Reports

Provides access to phone data, hunt group, pickup group reports, and trunks and ARS input/output reports.

Tools

Allows the user to read and reset the activity logs.

Configuration

Provides automatic configuration of telephones and a wizard for configuring trunks and ARS strings.

Key Labels

Allows the user to create a file suitable for printing key templates with the Desi for Windows application and delete the file used for printing key templates.

Window

Allows the user to arrange the windows in a cascade, tile, or horizontal fashion. Also lets you bring an open window to the front of the screen.

Help

Provides information about the SX-200 MyAdministrator application.

The right corner of the main window (from left to right) has the following buttons:

Minimize

Reduces the window to an icon.

Maximize

Enlarges the window to fill the display area.

Close

Closes all document windows and causes the program to exit.

Exit the Application

- On the menu bar click **File**, then click **Close**.

Getting Help

About Getting Help

To learn more about the SX-200 MyAdministrator, refer to this Help system. You will find explanations and procedures to guide you as you work. You will also find information on how to contact Technical Support.

Use Online Help

The Help system provides online help while you work with the program. To access the Help system while you are working, do one of the following:

- Press F1.
- On the MITEL MyAdministrator **Help** menu, click **Contents**.

Find Help Quickly

The Help system provides you with three tabs to find information quickly:

Contents tab

Groups the main topics of the Help system into books. To open a book, click the plus sign near the book. To view a topic, click the topic name.

Index tab

Lists index entries alphabetically. To see more index entries, type a keyword in the box. Double-clicking a keyword in the list displays the related topic.

Search tab

Lets you list all topics containing a particular word or phrase. Type the word or phrase in the box and then press ENTER. To view a topic, double-click the topic name.

Get Product Information

1. On the Help menu, click About MITEL MyAdministrator.
2. Write down the name and version number of the software.

Contact Technical Support

Please contact your local MITEL dealer if you require technical assistance. Before you call, check this Help system for tips and solutions. If you are unable to find a solution, please have the following information ready when you call:

- The product serial number.
- The nature of the problem.
- What you were doing with the application when the problem occurred.
- Troubleshooting results.

Documentation Feedback

If you have suggestions on how to improve this documentation, please contact:

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Getting Started

About System Sites

A system site is the name given to the SX-200 system that supports the telephones for that location.

You can add and delete system sites to this application. The system sites are listed in the Site Navigation window. After you connect to a system site, you can get information about the telephones (phone data), and the hunt groups and pickup groups in the system site.

System site information is stored in the SystemSites.txt file in the MyAdministrator directory.

Note

If you reinstall MyAdministrator, you must ensure that the SystemSites.txt file is in the same directory where MyAdministrator was originally installed. The SystemSites.txt file is not removed when you unistall MyAdministrator. If you delete the SystemSites.txt file, you must [add new system sites](#).

Tip

You can only connect to one system site at a time and you must connect to the system site before making any changes to the telephones belonging to that site.

About the Site Navigation Window

The Site Navigation window lists the system sites and provides icons for the Phone Data, Hunt Groups, and Pickup Groups for only the connected site. At the bottom of the Site Navigation window a button displays Connect when a system site is not connected and displays Disconnect when a system site is connected.

About the Settings Window

The Settings window lets you set the Baud Rate, Data/Parity/Stop, and the Port for the system site. The default settings are 9600, N81, and COM1 respectively.

The Baud Rate is the communication speed (baud rate), the parity sense (odd, even, or none) and the number of stop bits. The settings programmed in the Settings window apply to all of the sites in the system since you are using the same modem.

To program the settings see [Add a New System Site](#).

Add a New System Site

1. In the **Site Navigation** window, click **System Sites**.
2. On the menu bar click **System Sites**, and then click **Add Site**. The **Add Site** window opens.
3. Enter text in **Name**, **Location**, and **Description** for the system site. The **Name** field is the only mandatory field.

4. Select a **Connection Type**. Choose **Direct Connection** (the default setting) for a PC connected directly to the Sx-200 PBX or choose **Dial-Up Connection** for a PC connected to a modem and then the SX-200 PBX. Entry of a The Dial-Up connection requires the ONS port extension number for the modem connected to the PBX.
5. Click **Settings**. The **Settings** window opens.
6. Select the **Baud Rate**, the **Data/Parity/Stop**, and the **Port setting**. The default settings are 9600; n,8,1; and COM1 respectively (the Port Setting for a Dial-Up Connection shows the modem configured on the PC).
7. Click **OK**.
8. Click **Save**.
9. Click **Close**. The **Site Navigation** window now lists the new system site in alphabetical order.

Connect to a System Site

Tip

You can only connect to one system site at a time.

The user name and password is programmed in the SX-200 system. This application uses the same name and password that provides access to the Maintenance Terminal for the SX-200 system. User names consist of INSTALLER, MAINT1, MAINT2, SUPERVISOR, and ATTENDANT.

1. In the **Site Navigation** window, click on the system site that you want to connect to.
2. Click on the **Connect** button OR on the menu bar click **System Sites**, and then click **Connect**. The **Connect** window opens.
3. Enter the user name and password for the SX-200 system.
4. Click **OK**. The **Connect** button changes to a **Disconnect** button and the icons **Phone Data**, **Hunt Groups**, and **Pickup Groups** appear under the chosen system site.

Disconnect from a System Site

1. In the **Site Navigation** window, click on the **Disconnect** button OR on the menu bar click on **System Sites** and then click **Disconnect**. A confirmation window opens.
2. Click **Yes**. The **Disconnect** button changes to a **Connect** button

Delete a System Site

Tip

You do not have to be connected to a system site in order to delete the site.

1. In the **Site Navigation** window, click on the system site that you want to delete.
2. On the menu bar click **System Sites** and then click **Delete Site**. A confirmation window opens.
3. Click **Yes**. The site is deleted from the system site list in the **Site Navigation** window.

View System Site Properties

Tip

You do not have to be connected to a system site in order to view the system properties.

1. In the **Site Navigation** window, click on the system site that you are interested in.
2. On the menu bar click **System Sites** and then click **Site Properties**. The **Site Properties** window opens with the information displayed.
3. If you want to view the connection parameters, click on the **Settings** button. The **Settings** window opens with the information. Click **OK** or **Cancel** to return to the **Site Properties** window.
4. Click **Close**.

Modify System Site Properties

Tip

You do not have to be connected to a system site in order to modify the system properties.

1. In the **Site Navigation** window, click on the system site that you are interested in.
2. On the menu bar click **System Sites** and then click **Site Properties**. The **Site Properties** window opens with the information displayed.
3. Make the changes.
4. If you want to modify the connection parameters, click on the **Settings** button. The **Settings** window opens with the information. Make the changes and click **OK** to return to the **Site Properties** window.
5. Click **Save**.
6. Click **Close**.

Planning Sheet A

The table on the following page is an example of a planning sheet that would be helpful when initiating telephone changes with the SX-200 MyAdministrator application.

Tip

Also see [Planning Sheet B](#) when you are planning to program the telephone keys.

Table 1: Planning Sheet A

	OLD	NEW	COMMENTS
Bay/Slot/Circuit			
Extension			
Name			
Set Type			
COS			
COR			
CESID			
Tenant Group			
Hunt Group			
Pickup Group			
Associated Device			
Paging Group			
Call Forwarding - Internal	ON/OFF	ON/OFF	
Call Fwd Always... to			
Call Fwd Busy... to			
Call Fwd No Ans... to			
Call Forwarding - External	ON/OFF	ON/OFF	
Call Fwd Always... to			
Call Fwd Busy... to			
Call Fwd No Ans... to			

Planning Sheet B

The table on the following page is an example of a planning sheet that would be helpful when you are making changes to the key programming.

Tip

Also see [Planning Sheet A](#) as a guide for making other system changes.

Key Programming

Table 2: Key Programming

Key	Type	Ext.	Trunk	Direction	Ringling	DSS	Label
2							
3							
4							
5							
6							
7							
8							
9							
10							
11							
12							
13							
14							

Programming Telephones and Trunks Automatically

About Programming Telephones Automatically

You can automatically program all installed stations, DNIC sets and DMPs. This wizard does not support Control Over Voice devices, Analog Interface Modules or consoles.

The wizard checks for unprogrammed circuits on all installed and programmed ONS cards, OPS cards and DNIC cards. Cards that are installed in Spines are not supported.

All unprogrammed circuits are automatically programmed as follows:

- Extension numbers are automatically assigned according to a Bay, Slot, Circuit address format "BSCC", where:
 - B is the Bay number (1-7)
 - S is the slot number (1-8)
 - CC is the cct number (01-12)

For example, extension number 2608 is assigned to a phone connected to Bay 2, Slot 6, Circuit 08.

Other parameters for ONS and OPS devices are assigned as:

- COS = 1
- COR = 1
- Tenant = 1

Other parameters for DNIC sets are assigned as:

- COS = 2
- COR = 4 for all set types except SUPERSET 430 and SUPERSET 4150
- COR = 5 for the SUPERSET 430 and SUPERSET 4150
- Tenant = 1

Note

Before an extension number can be automatically assigned, a DNIC set or ONS must be physically connected to the circuit. If no set or console is detected on a circuit, that circuit is skipped and no extension number is assigned.

To automatically program all connected stations, DNIC sets and DMPs:

1. Install all ONS cards, OPS cards and DNIC cards. Do not program stations, DNIC sets or DMPs.
2. Connect the DNIC sets or DMPs to the circuits.
3. If you have not already done so, [add a new system site](#).
4. From the **Configuration** menu, select **Telephones**.
A dialog box appears that tells you the wizard is going to program the connected phones.
5. To program the connected phones, click **OK**. To abort, click Cancel.

After verifying that the unprogrammed sets are physically connected, the system automatically programs all unprogrammed circuits. The system displays all of the devices that have been programmed.

About the Trunks & ARS Wizard

The Trunks & ARS wizard guides you through the configuration of:

- CO Trunk Card local access and trunk group overflow
- Carrier codes for local or long-distance calls
- Class of Restriction (COR) dialing restrictions
- Emergency telephone numbers
- Area codes that must be barred for all users
- Office codes that must be barred for all users
- Office codes that represent local, non-chargeable calls
- Area codes that represent long-distance calls
- Allowed international country codes

Note

The Trunks and ARS Wizard supports only LS/GS and LS/Class card types.

The SX-200 CDE Forms related to Trunks and ARS must be blank, which means:

- You have not programmed the leading digit 9 with nested strings
- You have not assigned trunk numbers
- You have not assigned trunk groups
- You have not programmed Routes 1 to 15 and 51 to 65
- You have not programmed Route lists 1 to 15
- You have not programmed Modified Digit Table entries 1 to 3
- You have not programmed COR Groups 1 to 5

If any of the data listed above exists, the system provides you with the option of deleting the relevant data.

To configure trunk access by using the Trunks & ARS wizard:

1. In CDE Form 01, System Configuration, program the required Trunk cards. See the SX-200 Technical Documentation for more information.
2. Ensure each of the conditions listed above have been met.
3. If you have not already done so, [add a new system site](#).
4. From the **Configuration** menu in MyAdministrator, select **Trunks & ARS**.
5. Follow the on-screen instructions.

Telephone Sites

About Telephone Sites

A telephone site is the location where the telephone resides. Each telephone site has its own circuit address (Bay, Slot/Circuit). All of the circuit addresses belonging to the system site are listed in the Phone Data window

Tips

You must connect to the system site supporting the telephone sites before you can make telephone changes in this application.

Double clicking on the Phone Data icon in the Site Navigation window opens the Phone Data window. Function on the menu bar also provides access to the Phone Data window.

About the Phone Data Window

The Phone Data window displays the circuit addresses (Bay, Slot, Circuit) for the desktop devices (set types). The desktop device can be an ONS telephone station, a SUPERSET telephone, a SUPERSET Subattendant telephone, a PKM Interface Unit, a DMP Unit (Music-on-Hold/Pager Unit), or a COV (COV voicemail system or SUPERSET 3 or SUPERSET 4 telephone) The Phone Data window also displays the extension number and the name of the telephone user.

The Phone Data window is a read-only screen. You can not edit in this window. A display option lets you see, the unprogrammed, the programmed, or all of the desktop devices. Buttons on the bottom of this window provide access to the add, delete, move, and modify functionality.

Tips

The Add button on the Phone Data window is only available when an unprogrammed circuit address is selected.

The Delete, Move and Modify buttons on the Phone Data window are only available when a programmed circuit address is selected.

Double clicking the set type twice opens the Extension window for that set type. The Extension window identifies the set and lets you program the telephone features.

Add a New User

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) for the telephone, the type of telephone, and the extension number for the telephone.

In the Add New Phone window, a SUPERSET telephone requires a circuit address with the set type 4025 (default) and an ONS station telephone requires a circuit address with the set type Station. If an IP Bay is programmed, the default set type is the 5020 IP set.

If the circuit address chosen is not occupied, an Add button will appear on the window. To verify that the circuit address is not occupied, select All in the Phone Data window and see if there is an extension number beside that circuit address. If there is an extension and the set type is correct you can just change the basic features for that telephone (see About Telephone Features). If the set type is incorrect, delete the programming for that set (See Remove a User) and then follow the procedure below.

The Program Default setting gives the value of 1 to the Class of Service, Class of Restriction, and Tenant Group. No Paging Group is assigned. All of the programmable keys on the telephone become Speed Dials.

1. Connect to the system site. Refer to [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. Select **Unprogrammed**.
4. In the left column, align your mouse pointer beside the circuit address (Bay, Slot, Circuit) that you want to occupy and click.
5. Click **Add**. The **Add New Phone** window opens.
6. Select a programming option. Program Default provides the standard program. Program Like provides a program similar to another set.
7. Enter the name of the user and the telephone extension number.
8. Select the type of telephone.
9. Enter any comments you may have, for example: President or Department Name. This comment appears on other windows in the application. The location of the user can also be entered here for emergency call identification. For example, @Room 102 G3. Make sure to put the @ before the location. The @ does not appear on the set.
10. If you selected the programming option, **Program Default**, click the **Submit** button. A confirmation window opens and then you click **OK**.
OR
If you selected the programming option, **Program Like**, click the **Program Like** button. The **Program Like** window opens. Click on the row of the telephone that you want the set to be programmed like, and then click **OK**. For information about the Program Like feature see [Program A Telephone Like Another](#).

Remove a User

1. Connect to the system site for that telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the telephone user that you want to remove and click.
5. Click **Delete**. A confirmation window opens.
6. Click **Yes**.

Move a User

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number for the existing telephone site and the circuit address for the new telephone site. You can also refer to the name of the user if the name is unique.

To verify that the circuit address at the new site is not occupied, select All in the Phone Data window and see if there is an extension number beside the circuit address for the new site. If an extension number exists, you will have to remove that user. See [Remove a User](#).

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the telephone that you want to move and click.
5. Click **Move**. A **Where To** window opens.

6. In the arrow column, use your mouse to align the pointer to the circuit address that you want to occupy and click.
7. Click **OK**. The **Phone Data** window now shows the telephone user at the new circuit address and the old address is unoccupied.

Interchange Two Users

Tip

If you want to move Telephone User A to Telephone User B's telephone site and vice versa, use an unprogrammed circuit address as a temporary holding spot for Telephone User B.

See [Move an Existing User](#) to perform the following steps.

1. Move Telephone User B to an unprogrammed circuit address (temporary holding spot).
2. Move Telephone User A to the circuit address that Telephone User B occupied.
3. Move Telephone User B to the circuit address that Telephone User A occupied.

Move Many Users

Tips

If you want to move Telephone User A to Telephone User B's telephone site, and Telephone User B to Telephone User C's site and Telephone User C to Telephone User A's telephone site, use an unprogrammed circuit address as a temporary holding spot for Telephone User C.

See [Move an Existing User](#) to perform the following steps.

1. Move Telephone User C to an unprogrammed circuit address (temporary holding spot).
2. Move Telephone User B to the circuit address that Telephone User C occupied.
3. Move Telephone User A to the circuit address that Telephone User B occupied.
4. Move Telephone User C to the circuit address that Telephone User A occupied.

Program a Telephone Like Another

Programming an existing telephone to have the same features as another telephone requires you to delete the telephone from the system site that you want to program and re-add the telephone to the system site.

If you are programming a new telephone like another, simply double click on an unprogrammed telephone in the Phone Data window in order to obtain Program Like in the Add a New Phone window.

The telephone copies the Class of Service, Class of Restriction, Tenant Group, and Paging Group from the selected telephone; the Hunt group and the Pickup group are not copied. The telephone also copies the Feature Keys; the Line keys are not copied. The Line keys become Speed Dial keys.

Tip

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number of the existing telephone that you want to program and the extension number of the telephone set that you want the programming to be similar to.

1. Remove the telephone that you want to program from the **Phone Data** window using the [Remove a User](#) procedure
2. Add the telephone that you wish to program using the [Add a New User](#) procedure. Make sure to choose the **Program Like** programming option in the **Add a New Phone** window.

Change Set Types

Changing the telephone set type requires you to delete the existing telephone from the system site and add the new set type to the system site. If a different set type is programmed than what is actually installed, the installed set type takes precedence and is programmed accordingly.

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number of the telephone set that you wish to change and the name of the new set type

1. Remove the telephone set that you wish to change from the **Phone Data** window using the [Remove a User](#) procedure
2. Add the new telephone set type using the [Add a New User](#) procedure.

Note

If you are programming an IP bay, you are presented with 5000 series telephone set types only.

Change Extension Number

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number for the telephone that you want to program.

To save time looking for an extension number, click on the word **Extension** in the **Phone Data** window. The window will arrange all of the extension numbers in numerical order.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the telephone that you want to program and click.
5. Click **Modify**. The **Extension** window opens.
6. Edit the extension number.
7. Click **Submit**.
8. Click **Close**.

Program Associated Device

You can associate a modem or a SUPERSET DSS module to a telephone programming the Associated Device box in the Extension window. You can also associate a PKM Interface Unit (DSS/BLF Interface Unit) to an attendant console programming the Association box in the PKM Interface Unit window.

If you are associating a device to a telephone, you must know the circuit address (Bay, Slot, Circuit) or the extension number for that telephone. Associating a modem, requires you to know the ONS Port extension. Associating a SUPERSET DSS Module or a PKM Interface Unit requires you to know their extension number.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the telephone or PKM Interface Unit that you want to program and click.
5. Click **Modify**. If a telephone was selected in step 4, the **Extension** window opens. If a PKM Interface Unit was selected the **PKM Interface Unit** window opens.
6. If associating a device to a telephone, in the **Extension** window select **Advanced Properties**, and in the **Associated Device** box enter the extension number for the associated device. You can enter a maximum of five digits (0-9, *, or #). If associating a PKM Interface Unit to an attendant console, in the **PKM Interface Unit** window enter the extension number of the attendant console in the **Association** box.
7. Click **Submit**.
8. Click **Close**

Telephone Features

About Telephone Features

The SUPERSET telephone has the following programmable features:

- User Name – displays the name of the user.
- User Description – displays the job title or dept. group that describes the user.
- Feature Keys - activates telephone features available from the SX-200 system.
- Line Keys – provides additional lines, appearances of other telephones, and direct access to trunk lines.
- Call Forwarding- redirects incoming calls to another destination.
- Class of Service – defines the features available.
- Class of Restriction – defines the outgoing call capabilities.
- CESID – permits Emergency (911) calls to be reported.

The SUPERSET telephone can also be programmed with other telephones to form telephone groups. Such telephone groups are tenant groups, paging groups, hunt groups, and pickup groups.

List of Feature Keys

Feature keys are the SX-200 feature key types that are NOT line key types. Line key types consist of Key Lines, Multicall Lines (Multiple Calls), Personal Outgoing Lines, Direct Trunks, Private Trunks, CO Lines. CO Line Groups, and DSS/BLF.

The Feature keys are listed below.

Table 3: Feature Keys

Speed Dial	Background Music	Forward Call	Alarms
LDN	Forward All	Release	Callers
Recall	Call Pickup	Single Flash	Forward Always
Hold Position	Night Answer	Double Flash	Forward Busy
Auto-Answer	Callback	Group Listen	Forward No Answer
Do Not Disturb	Swap	Headset Mode	Forward Busy No Answer
Privacy Release	Call Attention	Handset Mute	Call Block
Override	Data Disconnect	Call Park	Record a Call
P.A.Paging	Direct Page	Voicemail Prompts	Voice Mail
Camp-On	Account Code	System Park	

List of Line Keys

The Line keys are listed below:

- Key Line
- Multiple Call (Multicall Line)
- Personal O/G (Personal Outgoing Line)
- Direct Trunk
- Private Trunk
- CO Line
- CO Line Group
- DSS/BLF

About the Extension Window

Phone Data

Phone Data in the Extension window identifies the telephone. This area shows the Set Type, Bay/Slot/Circuit, Extension, Name, and Comments for that telephone.

Properties

Properties provides access to the programming of Basic Set Properties, Advanced Set Properties, Key Programming, Call Forwarding, PKM1, PKM2, and PKM3. The appearance of the Extension window changes depending on which type of property you select. The default setting is Basic Set Properties. Note that station telephones only show Basic Set Properties and Advanced Set Properties.

Basic Set Properties - Lets you change the extension number, the name of the user, and the descriptive information identified with that extension. If the extension belongs to a Hunt Group or a Pickup Group, the window identifies the group and displays a View button. A click on this button opens the relevant group window for programming changes.

Advanced set Properties - Lets you change the Class of Service, Class of Restriction, Tenant, Paging Group, Associated Device and CESID. The Paging Group is greyed out for station sets.

Key Programming – Lets you program the Feature keys (see [List of Feature Keys](#)) and the Line keys (see [List of Line Keys](#)) for SUPERSET telephones (SUPERSET 401 and SUPERSET 4001 telephones not included).

Call Forwarding – Lets you enter the extension number that you want the calls to be rerouted to. This programming is dependant on the call forwarding Class of Service options.

PKM1,PKM2, and PKM3 –Provides up to three addresses for programmable key modules.

Identify the Telephone

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number of the telephone that you want to identify.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that you want to identify and double click. If a set is selected, the **Extension** window opens. The **Extension** window identifies the set and provides access to the properties and features of the telephone. If a PKM Interface Unit was selected, a **PKM Interface Unit** window opens and from there you can choose a PKM 1 or PKM2 address and identify the features.

Program Features Like Another

Tips

The Program Like feature copies the Feature keys of a set but not the Line keys. The Class of Service, the Class of Restriction, and Paging Group is also copied. The Hunt Group and the Pickup Group is not copied.

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number of the telephone that you want to program and the extension number of the telephone set that you want the programming to be similar to.

If you are programming a new telephone like another, simply double click on an unprogrammed telephone in the Phone Data window in order to obtain Program Like in the Add a New Phone window.

1. Remove the existing telephone that you want to program from the **Phone Data** window using the [Remove a User](#) procedure
2. Add the telephone that you wish to program using the [Add a New User](#) procedure. Make sure to choose the **Program Like** programming option in the **Add a New Phone** window.

Program User Name

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number for the telephone that you want to program.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that you want to program and double click. The **Extension** window opens.
5. In the **Name** box, enter the user name (maximum 10 characters). If you want to add the job description or the department name enter the information (maximum 15 characters) in the **Comments** box.
6. Click **Submit**.
7. Click **Close**.

Program User Description

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number for the telephone that you want to program.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside circuit address that you want to program and click.
5. Click **Modify**. The **Extension** window opens.
6. In the **Comments** box, enter the text (maximum 15 characters). This could be a job description or the department name.
7. Click **Submit**.
8. Click **Close**.

Program Feature Keys

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number for the telephone that you want to program.

The Prime Line key can not be programmed as a Feature key. Keys programmed with an ACD or guest room template are also not able to be programmed.

Changing a Feature key to another type of Feature key can be programmed directly.

Changing a Feature key to a Line key, requires the Feature key to be deleted (use the Delete button at the bottom of the Extension window). The key returns to the default setting, Speed Dial, and then the key can be programmed as a Line key. Only a Speed Dial key can be programmed as a Line Key.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that you want to program and click.
5. Click **Modify**. The **Extension** window opens.
6. In the **Properties** box, select **Key Programming**.
7. Click on the key that you want to program.
8. In the **Key Type** box, select the desired functionality of the key.
9. Click **Submit**.
10. Click **Close**.

Program Line Keys

Tips

Line key types consist of Key Lines, Multicall Lines (Multiple Calls), Personal Outgoing Lines, Direct Trunks, Private Trunks, CO Lines, CO Line Groups, and BLF/DSS.

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number for the telephone that you want to program.

Reprogramming a Line key requires the Line key to be deleted (use the Delete button at the bottom of the Extension window). The key returns to the default setting, Speed Dial, and then the key can be programmed

The Prime Line key can not be deleted or reprogrammed as another type of key. The only programming on a prime line is whether or not that line is your preferred line. The preferred line is shown with an asterisk.

Changing a Feature key (other than a Speed Dial key) to a Line key, requires the Feature key to be deleted (use the Delete button at the bottom of the Extension window). The key returns to the default setting, Speed Dial, and then the key can be programmed as a Line key. Only a Speed Dial key can be programmed as a Line Key.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that you want to program and click.
5. Click **Modify**. The **Extension** window opens.
6. In the **Properties** box, select **Key Programming**.
7. Click on the key that you want to program.
8. In the **Key Type** box, select the desired line type.
9. Enter the required information for the line key.

Extension- Allows you to enter a maximum of 5 digits.

Trunk - Allows you to enter the trunk or the trunk group identification number. A valid trunk number is 1-200. A valid trunk group number is 1-50. Direct Trunk. Private Trunk. CO Line, and CO Line Group keys require trunk numbers.

Direction – Restricts the appearance of the line for the line key with incoming (In) and/or outgoing (Out) calls.

Ring – Programs the type of ring that will occur when a new call appears on a line appearance. The ring can be immediate, delayed, or absent.

DSS –Programs a DSS/BLF line key as a DSS Call key or a DSS Page key. The No option prohibits the DSS/BLF key from retrieving calls but allows the BLF to show the status of the directory number.

Label – Allows you to enter text (max. 12 characters).

Secretarial – Provides an automatic transfer option on the BLF/DSS line key. To transfer a call, the DSS key is pressed - the call is transferred with an automatic release to the BLF party.

Also allows a Multiple Call line key to override the Do Not Disturb feature on another set.

Line Preference - Allows you to choose whether or not the system will use that line when the set goes off-hook to originate a call. The preferred line can be the Prime line key (Key Line), CO Line key, CO Line Group key, Multicall line key, Private line key (Private Trunk) or Personal O/G line key.

10. Click **Submit**.
11. Click **Close**.

Program Call Forwarding

Tips

The Extension window allows you to direct the call forwarding for Call Forward Always, Call Forward Busy, and Call Forward No Answer for Internal Calls and External calls. The programming available depends on the call forwarding Class of Service options enabled.

You need to know the extension number of the telephone that you want to program and the extension number(s) of the telephone(s) that will accept the call forwarding.

To allow the user to enable or disable the various call forwarding modes, call forwarding toggle keys can be programmed on the telephone set. See [Program Feature Keys](#).

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that you want to program and click.
5. Click **Modify**. The **Extension** window opens.
6. In the **Properties** box, select **Call Forwarding**.
7. Click the check box beside the type(s) of call forwarding that you wish to enable.
8. Enter the extension number(s) of the telephones that will receive the calls that are forwarded.
9. Click **Submit**.
10. Click **Close**.

Program Class of Service

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that you want to program and click.
5. Click **Modify**. The **Extension** window opens.
6. In the **Properties** box, select **Advanced Properties**.
7. In the **Class of Service** box, select the number of the Class of Service.
8. Click **Submit**.
9. Click **Close**.

Program Class of Restriction

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that you want to program and click.
5. Click **Modify**. The **Extension** window opens.
6. In the **Properties** box, select **Advanced Properties**.

7. In the **Class of Restriction** box, select the number of the Class of Restriction.
8. Click **Submit**.
9. Click **Close**.

Program_CESID

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that you want to program and click.
5. Click **Modify**. The **Extension** window opens.
6. In the **Properties** box, select **Advanced Properties**.
7. In the **CESID** box, enter the CESID number (maximum 10 digits).
8. Click **Submit**.
9. Click **Close**.

Telephone Groups

Hunt Groups

About Hunt Groups

A hunt group is comprised of a number of telephones that share a common access code. A caller can be routed to or dial the access code, and have the call completed at an available extension in that hunt group. Extensions within a hunt group can still be accessed directly by dialing the extension number.

The system selects a telephone extension within a hunt group using circular hunting or terminal hunting.

- Circular Hunting selects the telephones in a distributed manner, the first free telephone after the last one used becomes the next choice.
- Terminal Hunting starts at the first extension in the hunt group and terminates at the first idle extension found. Hunting takes place in the order in which the extensions were programmed into the hunt group.

The hunt group type will always be Station/Set.

About the Hunt Groups Window

The Hunt Groups window identifies all of the hunt groups, and the group type and hunting type for the selected hunt group. The window also shows all of the members of the selected hunt group with their extension number.

The Hunt Groups window lets you add a member or delete a member from the hunt group. You cannot create a hunt group or change the name or properties of a hunt group.

Four buttons are on the bottom of the Hunt Groups window: Add, Insert, Delete, and Close. The Add button places the new member at the bottom of the list of members. The Insert button places the new member above the member that was selected.

Moving an existing member of one hunt group to another hunt group requires you to delete the existing member from the hunt group before putting this member into another hunt group.

Add a Member to a Specified Hunt Group

Tips

You need to know the circuit address (bay/slot/circuit) or the extension number of the telephone that you want to add to the hunt group, the name or number of the hunt group, and whether or not the telephone that you are adding requires a specific position in the hunt group.

A telephone can only be assigned to one hunt group.

If you want to move a member of one hunt group to another hunt group, you must delete the member from the hunt group before putting this member into another hunt group.

1. Verify that the telephone that you wish to add is not in a hunt group. See [Identify the Telephone](#). If a hunt group number appears on the Extension window, you will have to delete this telephone from this hunt group before putting this member into another hunt group. See [Delete A Member from a Hunt Group](#).
2. In the **Site Navigation** window, double click on the **Hunt Groups** icon. The **Hunt Groups** window opens.
3. In the **Hunt Groups** box, select the hunt group that requires a new member.
4. If the new member requires a specific position in the list of members, in the left column align the mouse pointer beside the hunt group member that you want the new member to be above, click, and then click **Insert**.
Or
If the new member does not require a specific position in the list of member, click **Add** (the new member will be added to the bottom of the list).
5. In the left column of the **Select New Member** window, align the mouse pointer beside the circuit address or extension that you wish to add and click.
6. Click **OK**.
7. In the **Hunt Groups** window, click **Close**.

Add a Member to the Hunt Group of Another Telephone

Tips

You need to know the circuit address (bay/slot/circuit) or the extension number of the telephone that you want to add, the circuit address (bay/slot/circuit) or the extension number of the telephone that belongs to the hunt group that you wish to add to, and whether or not the telephone that you are adding requires a specific position in the hunt group.

A telephone assigned to a hunt group cannot be added to another hunt group.

You can also access the Hunt Groups window from the View button on the Extension window of the other telephone.

1. Verify that the telephone that you wish to add is not in a hunt group. See [Identify the Telephone](#). If a hunt group number appears on the Extension window, you will have to delete this telephone from this hunt group before putting this member into another hunt group. See [Delete A Member from a Hunt Group](#).
2. Open the Extension window for the telephone that belongs to the hunt group that you want to program. [See Identify the Telephone](#).
3. Click on the **View** button beside the hunt group field. The **Hunt Groups** window opens.
4. If the new member requires a specific position in the list of members, in the left column align the mouse pointer beside the hunt group member that you want the new member to be above, click, and then click **Insert**.
Or
If the new member does not require a specific position in the list of member, click **Add** (the new member will be added to the bottom of the list).
5. In the left column of the **Select New Member** window, use your mouse to align the pointer to the circuit address or extension that you wish to add to the hunt group and click.
6. Click **OK**.
7. In the **Hunt Groups** window, click **Close**.

Delete a Member from a Hunt Group

Tips

You need to know the name or number of the hunt group and the circuit address (bay/slot/circuit) or the extension number of the telephone that you are deleting.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Hunt Groups** icon. The **Hunt Groups** window opens.
3. In the **Hunt Groups** box, select the Hunt Group.
4. In the left column, align your mouse pointer beside the extension number that you want to delete and click.
5. Click **Delete**. A verification window opens.
6. Click **Yes**. A message box opens to confirm the action.
7. Click **OK**.

Pickup Groups

About Pickup Groups

A pickup group is comprised of a number of telephone users that can answer each other's incoming calls. A telephone assigned to a pickup group can answer any ringing telephone within that pickup group.

A maximum of 50 pickup groups are permitted per system, with a maximum of 50 extensions permitted per group.

Calls are picked up in the group in the order of the extensions in the pickup group. The search for a ringing extension starts with the first extension in the group and ends with the last in the group.

An extension can only be in one pickup group at a time.

You can add or delete members to a pickup group, but you cannot create a pickup group or change the name or properties of the pickup group.

About the Pickup Groups Window

The Pickup Groups window identifies all of the pickup groups and displays all of the members of the selected pickup group with their extension number.

The Pickup Groups window lets you add a member or delete a member from the pickup group. You cannot create a pickup group or change the name or number of a hunt group.

Three buttons are on the bottom of the Pickup Groups window: Add, Delete, and Close. The Add button places the new member at the bottom of the list of members.

Moving an existing member of one pickup group to another pickup group requires you to delete the existing member from the pickup group before putting this member into another pickup group.

Add a Member to a Specified Pickup Group

Tips

You need to know the circuit address (bay/slot/circuit) or the extension number of the telephone that you want to add to the pickup group and the name or number of the pickup group

A telephone can only be assigned to one pickup group.
Delete_a_Member_from_a_Pickup_Group>Second

If you want to move a member of one pickup group to another pickup group, you must delete the member from the pickup group before putting this member into another pickup group.

You can also access the Pickup Groups window from the View button in the Pickup Groups field on the Extension window.

1. Verify that the telephone that you wish to add is not in a pickup group. See [Identify the Telephone](#). If a pickup group number appears on the Extension window, you will have to delete this telephone from this pickup group before putting this member into another pickup group. See [Delete A Member from a Pickup Group](#).
2. In the **Site Navigation** window, double click on the **Pickup Groups** icon. The **Pickup Groups** window opens.
3. In the **Pickup Groups** box, select the pickup group that requires a new member.
4. Click **Add**. The **Select New Member** window opens.
5. In the left column of the **Select New Member** window, align the mouse pointer beside the circuit address or extension that you wish to add and click.
6. Click **OK**.
7. In the **Pickup Groups** window, click **Close**.

Add a Member to the Pickup Group of Another Telephone

Tips

You need to know the circuit address (bay/slot/circuit) or the extension number of the telephone that you want to add and the circuit address (bay/slot/circuit) or the extension number of the telephone that belongs to the pickup group.

A telephone can only be assigned to one pickup group.
Delete_a_Member_from_a_Pickup_Group>Second

If you want to move a member of one pickup group to another pickup group, you must delete the member from the pickup group before putting this member into another pickup group.

You can also access the Pickup Groups window from the View button in the Pickup Groups field on the Extension window.

1. Verify that the telephone that you wish to add is not in a pickup group. See [Identify the Telephone](#). If a pickup group number appears on the Extension window, you will have to delete this telephone from this pickup group before putting this member into another pickup group. See [Delete A Member from a Pickup Group](#).
2. Open the Extension window for the telephone that belongs to the pickup group that you want to program.
3. Click on the **View** button beside the pickup group field. The **Pickup Groups** window opens.
4. Click **Add**. The **Select New Member** window opens.

5. In the left column of the **Select New Member** window, align the mouse pointer beside the circuit address or extension that you wish to add and click.
6. Click **OK**.
7. In the **Pickup Groups** window, click **Close**.

Delete a Member from a Pickup Group

Tips

You need to know the name or number of the hunt group and the circuit address (bay/slot/circuit) or the extension number of the telephone that you are deleting.

You can also access the Pickup Groups window from the View button in the Pickup Groups field on the Extension window.

If you delete the last member of a pickup group, that pickup group will be deleted from the system.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Pickup Groups** icon. The **Pickup Groups** window opens.
3. In the **Pickup Groups** box, select the pickup group.
4. In the left column, align your mouse pointer beside the extension number that you want to delete and click.
5. Click **Delete**. A verification window opens.
6. Click **Yes**. A message box opens to confirm the action.
7. Click **OK**.

Tenant Groups

About Tenant Groups

Grouping telephones in a tenant group allow the members in the tenant group to share the same system services. The SX-200 system can have a maximum of 25 tenant groups. This means that up to 25 small businesses, or departments of a larger business, can share services. Each tenant group can be provided with customized features that fit their needs.

Change the Tenant Group

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that you want to program and click.
5. Click **Modify**. The **Extension** window opens.
6. In the **Properties** box, select **Advanced Properties**.
7. In the **Tenant** box, select the number of the Tenant Group.
8. Click **Submit**.
9. Click **Close**.

Paging Group

About Paging Groups

Grouping telephones in a paging group allows a person to page all these telephones at the same time via their telephone speakers. The connection(s) are one-way audio to each telephone in the paging group, and are terminated when the paging party hangs up. A telephone being paged in this manner may originate and receive calls - when this occurs, the paging on that telephone is terminated.

A party can initiate a group page only if they are a member of the paging group.

Only one group page may be performed to a paging group at any one time.

If a telephone was listening to background music, a group page will cause the music to be turned off. The music will be turned on again when the paging is terminated.

The SX-200 system can have up to 50 paging groups. The default setting is <none>.

Change the Paging Group

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that you want to program and click.
5. Click **Modify**. The **Extension** window opens.
6. In the **Properties** box, select **Advanced Properties**.
7. In the **Paging Group** box, select the number of the Paging Group.
8. Click **Submit**.
9. Click **Close**.

PKM Functionality

About PKMs

A PKM (Programmable Key Module) provides the telephone user with additional personal keys. There are three models: the PKM, the PKM48, and the PKM12. The PKM provides 30 extra keys, the PKM48 provides 48, and the PKM12 provides 12 extra keys.

The PKM provides additional personal keys for SUPERSET 410, SUPERSET 420, and SUPERSET 430 telephones.

The PKM48 and PKM12 provide additional personal keys for SUPERSET 4025, SUPERSET 4125, and SUPERSET 4150 telephones. The additional personal keys can be programmed as Feature keys or Line keys. See [List of Feature Keys](#) and [List of Line Keys](#). The default setting is a Speed Dial key.

The Mitel Networks 5410 Programmable Key Module (PKM) provides 12 additional personal keys for a 5020 IP Phone. The Mitel Networks 5415 Programmable Key Module provides 48 additional feature keys for a 5020 IP Phone. A 5020 IP phone can support a maximum of two 5415 PKMs, which together provide a total of 96 additional feature keys.

Both the 5410 and 5415 PKM units connect to a 5020 IP Phone by using a Mitel Networks PKM Interface Module (IM). The PKM IM is installed separately at the base of phone and is only compatible with 5020 IP Phones.

Note

Make sure that you know the type of PKM connected before you program the PKM keys. For example, the SX-200 system does not recognize the difference between a PKM48 and a PKM12 and will therefore not provide an error message if you program more than 12 keys for a PKM12.

About PKM Interface Units

A PKM Interface Unit (DSS/BLF Interface Unit) is required when a PKM48 is associated with an attendant console. Not all attendant console require this unit. The SUPERCONSOLE 1000 attendant consoles with PN 9189-000-300 and PN 9189-000-301 can connect directly to the PKM48.

A PKM Interface Unit has its own circuit address and is identified in the Phone Data window. The keys on the PKM48 attached to a PKM Interface Unit can only be programmed as DSS/BLF keys. See [Program Line Keys](#). You are not able to add, delete, or move the PKM Interface Unit.

Add a PKM

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number for the telephone that has the PKM.

The Mitel Networks 5020 IP Phone supports the 5410 and 5415 PKM units.

The SUPERSET 410, SUPERSET 420, and SUPERSET 430 telephones can support up to three PKMs, hence the PKM1, PKM2, and PKM3 settings.

The SUPERSET 4025, SUPERSET 4125, and SUPERSET 4150 telephones can support up to two PKM48s or one PKM12.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that requires a PKM and click.
5. Click **Modify**. The **Extension** window opens.
6. In the **Properties** box, select **PKM1, or PKM2, or PKM3**
7. Click **Add**. The keys on the pictured PKM show Speed Dial and are now ready for programming.

Delete a PKM

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number for the telephone that has the PKM you want to delete. You also need to know the PKM setting for the PKM you want to delete. SUPERSET 410, SUPERSET 420, and SUPERSET 430 telephones can support up to three PKMs, hence the PKM1, PKM2, and PKM3 settings. The SUPERSET 4025, SUPERSET 4125, and SUPERSET 4150 telephones can support up to two PKM48s or one PKM12. The Mitel Networks 5020 IP Phone supports the 5410 and 5415 PKM units.

A PKM can not be deleted unless the line keys and feature keys are deleted first.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that has the PKM you want to delete and click.
5. Click **Modify**. The **Extension** window opens.
6. In the **Properties** box, select **PKM1, or PKM2, or PKM3**.
7. If line keys are programmed, for each line key click on the line key and click **Delete Key**.
8. Click **Delete PKM**.

Program PKM Keys

The PKM provides 30 extra keys, the PKM48 provides 48, and the PKM12 provides 12 extra keys.

The SX-200 system does not recognize the difference between a PKM48 and a PKM12 and will therefore not provide an error message if you program more than 12 keys for a PKM12.

PKM keys associated with a telephone can be programmed as Feature keys (LDN, Recall, and Hold Position excluded) and Line keys.

- Changing a Feature key to another type of Feature key can be programmed directly.
- Changing a Feature key to a Line key requires the Feature key to be deleted (use the Delete Key button at the bottom of the Extension window). The key returns to the default setting, Speed Dial, and then the key can be programmed as a Line key. Only a Speed Dial key can be programmed as a Line Key.

PKM keys associated with a PKM Interface Unit can only be programmed as DSS/BLF Keys.

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number for the telephone or PKM Interface Unit that has the PKM. You also need to know the PKM setting for the PKM that you want to program.

Remember that a PKM12 only has 12 keys to program, not 48 keys.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that has the PKM you want to delete and click.
5. Click **Modify**. The **Extension** window opens.
6. In the **Properties** box, select **PKM1, or PKM2, or PKM3**. The default settings for the keys are Speed Dial (SD).
7. Click on the key that you want to program.
8. In the **Key Type** box, select the desired type of Feature key or Line key.
9. If required, enter the information for the key type.

Extension - Allows you to enter a maximum of 5 digits.

Trunk - Allows you to enter the trunk or the trunk group identification number. A valid trunk number is 1-200. A valid trunk group number is 1-50. Direct Trunk, Private Trunk, CO Line, and CO Line Group keys require trunk numbers.

Direction – Restricts the appearance of the line for the line key with incoming (In) and/or outgoing (Out) calls.

Ringling – Programs the type of ring that will occur when a new call appears on a line appearance. The ring can be immediate, delayed, or absent.

DSS –Programs a DSS/BLF line key as a DSS Call key or a DSS Page key. The No option prohibits the DSS/BLF key from retrieving calls but allows the BLF to show the status of the directory number.

Label – Allows you to enter text (max. 12 characters) so you can identify the Line key. This text appears beside the key in the Extension window.

Secretarial – Provides an automatic transfer option on the BLF/DSS line key. To transfer a call, the DSS key is pressed - the call is transferred with an automatic release to the BLF party.

Also allows a Multiple Call line key to override the Do Not Disturb feature on another set.

Line Preference - Allows you to choose whether or not the system will use that line when the set goes off-hook to originate a call. The preferred line can be the Prime line key (Key Line), CO Line key, CO Line Group key, Private line key (Private Trunk) or Personal O/G line key.

10. Click **Submit**.
11. Click **Close**.

Delete PKM Keys

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number for the telephone or PKM Interface Unit that has the PKM. You also need to know the PKM setting for the PKM that you want to program.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. In the left column, align your mouse pointer beside the circuit address that has the PKM you want to delete and click.
5. Click **Modify**. The **Extension** window opens.
6. In the **Properties** box, select **PKM1**, or **PKM2**, or **PKM3**.
7. Click on the key that you want to delete.
8. Click **Delete Key**.

Reports

About the Types of Reports

About Reports

Four types of reports exist:

- Phone Data – Provides a list of the telephones with their circuit address, extension number, and a summary of the programming associated with it.
- Hunt Groups Data – Identifies the hunt groups and contains the extension numbers and the names of the people that belong to each hunt group. The hunt groups are listed in numerical order.
- Pickup Groups Data – Identifies the pickup groups and contains the extension numbers and the names of the people that belong to each pickup group. The pickup groups are listed in numerical order.
- Trunks and ARS Input – Outlines the data that was entered the last time the Trunks and ARS Wizard was executed.
- Trunks and ARS Output – These reports are generated from the data that was entered the last time the Trunks and ARS Wizard was executed. Some of the fields contain fixed values that are automatically entered by the Wizard. There are five Trunks and ARS Output reports:
 - Non Dial-in Trunks
 - ARS String
 - Modified Digit Entry
 - ARS Route Lists
 - ARS Route Definition

Each report window provides icons for printing and exporting the report and a Zoom box for increasing the size of the text. The Trunks and ARS Input report has a Save icon. Scroll bars at the bottom and the side of the window provide access to the full document. The Pages box displays the total number of pages for the report.

The report data file contains data from the last system site that you were connected to. To ensure that you receive a current report for the correct system site, you should always connect to the system site that you are interested in before you access Reports.

Trunks and ARS Output Reports

Non Dial-in Trunks Report

This report contains the following fields:

- BAY, SLOT, and CIRCUIT: These fields list the physical location of each Non-Dial-In Trunk.
- CDN: The CDN (Circuit Descriptor Number) field can have the following values:
4= LS
5 = LS Class
- TRUNKNUM: This field lists the trunk identification numbers according to their trunk number (1 to 200).
- TRKGROUP: The field lists the trunk groups and can have values of 1 or 2.

ARS String Report

This report contains the following fields:

- DIGITS TO BE ANALYZED: This field displays the digits that identify the appropriate route, route list or route plan.
- QTY TO FOLLOW: This field lists the number of digits that the user dials AFTER the analyzed digits. This field can have values of '0', '4' and 'Unknown'. The 'Unknown' value indicates that the number of subsequent digits is unknown to the system.
- DESIGNATION: This field can have values of LONG DISTANCE, LOCAL, or EMERGENCY.
- TERM TYPE: This field can have values of LIST or ROUTE. If there is only one route, then ROUTE is selected. If there is more than one route, but the time of day is not important, then LIST is selected.
- TERM NUMBER: This field can have values of 1 – 5, 15 and 25.

Modify Digit Entry Report

This report contains the following fields: There are a maximum of two entries.

- ENTRY NUM: This field lists the entry numbers.
- QTY TO DELETE: This field is fixed at a value of "1", which instructs the system to delete the first dialed digit.
- DIGITS TO BE INSERTED: This field contains the digits that are entered in the Carrier code to be used for local calls field and the Carrier code to be used for Long Distance calls field.

ARS Route Lists Report

This report contains the following fields:

- LIST NUM: This field displays the route list numbers. This field can have values of 1 – 5 and 15.
- Route1, Route2: These fields specify the route numbers for each route list number. The values of these entries are dependent on the values in the LIST NUM field and the Trunk Group number. See the table below.

Table 4: ARS Route List Report Field Values

Trunk Group	ListNum	Route1	Route2
1	1	1	-
1	2	2	-
1	3	3	-
1	4	4	-
1	5	5	-
1	15	15	-
2	1	1	51
2	2	2	52*
2	3	53	3**
2	4	54	4**
2	5	55	5**
2	15	15	65

* If overflow to long distance trunks from local trunks is selected in the Wizard

** If overflow to local trunks from long distance is selected in the Wizard

ARS Route Definition Report

This report contains the following fields:

- ROUTE NUM: This field lists the route numbers. If the Route is part of Trunk Group 1, this field can have values from 1 – 5 and 15. If the Route is part of Trunk Group 2, it can have values from 51 – 55 and 65.
- COR GROUP: This field lists the COR group numbers and can have values from 1 – 5.
- TRUNK GROUP: This field displays the trunk group number specification (1 or 2) for each route number.
- MOD DIGIT ENTRY: This field lists the entry number specification for each route number. If the Route is part of Trunk Group 1, this field can have values from 1 – 2. If the Route is part of Trunk Group 2, this field can have values from 1 – 3.

Printing, Exporting, Viewing and Saving reports

Print a Report

1. Connect to the system site of the telephone users. See [Connect to a System Site](#).
2. On the menu bar click **Reports** and then click the type of report that you want to print.
3. Click on the **Print** icon. The **Print** window opens.
4. Click **OK**.

View a Report

1. Connect to the system site of the telephone users. See [Connect to a System Site](#).
2. On the menu bar click **Reports** and then click the type of report that you want to view. The report window opens.
3. In the **Zoom** box, select the desired percentage value.
4. Use the scroll bars at the bottom and the side of the window to view the report.

Export a Report

1. Connect to the system site of the telephone users. See [Connect to a System Site](#).
2. On the menu bar click **Reports** and then click the type of report that you want to export.
3. Click on the **Export** icon. The **Export** window opens.
4. In the **Save in** box select the appropriate folder.
5. In the **File name** box type in a suitable file name.
6. In the **Save as type** box select the file type.
7. In the **Page Range** field, program the number of pages you want to export.
8. Click **Save**.

Save a Report (Trunks and ARS Input report only)

1. Connect to the system site of the telephone users. See [Connect to a System Site](#).
2. On the menu bar click **Reports**.
3. Select **Trunks and ARS Input**.
The Trunks and ARS Input form appears.
4. Click on the **Save** icon.
The **Save** window opens.
5. In the **Save in** box select the appropriate folder.
6. In the **File name** box type in a suitable file name.
7. In the **Save as type** box select the file type.
8. Click **Save**.

Labels

About Labels

Labels for DNIC telephone sets and the PKMs can be created with the Desi for Windows application. This application provides a key template using the label files that are created with SX-200 MyAdministrator. The key template identifies the prime key, and the programmed feature and line keys.

Once a label file is created for a particular device, the file can be updated by going through the Create Label File procedure again. The label file can also be deleted, if the user chooses this option.

The key template is created with the Desi for Windows application and therefore this application must be active in order to print the labels. To print the template, refer to the instructions with the DESI application.

Create Label File

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number for the telephone that requires labels. For PKM labels, you must also know the PKM setting (PKM1, PKM2, or PKM3) for the PKM that requires labels.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. Double click on the telephone that requires labels. The **Extension** window opens.
5. If labels are for the telephone set in the **Properties** box, select **Key Programming**.
OR
If labels are for a PKM in the **Properties** box, select **PKM1, PKM2, or PKM3**.
6. On the menu bar click **Key Labels** and then **Generate Key Label Data**.

Update Label File

- Follow the [Create Label File](#) procedure.

Delete Label File

Tips

Before proceeding you must know the circuit address (Bay, Slot, Circuit) or the extension number for the telephone that has the label file you want to delete. To delete a file for the PKM, you must also know the PKM setting (PKM1, PKM2, or PKM3) for the PKM.

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. Double click on the **Phone Data** icon. The **Phone Data** window opens.
3. In the **Phone Data** window, select **Programmed**.
4. Double click on the telephone that has the label file you want to delete. The **Extension** window opens.
5. If the label file is for the telephone set, in the **Properties** box, select **Key Programming**.
OR
If the label file is for a PKM, in the **Properties** box, select **PKM1**, **PKM2**, or **PKM3**.
6. On the menu bar click **Key Labels** and then **Delete Key Label Data**.

Troubleshooting

Tools

About Tools

The tools are the logs that the application records when a programming change takes place. These logs can be helpful in troubleshooting a problem. The logs verify all programming changes; the change and the time of the change. Checking the logs prove useful if one suspects their programming is lost or if one suspects another user making changes. The logs also help Product Support if an inquiry is made. The user sees the most recent logs first.

Logs comprise of events that fall into three categories:

- A connection/disconnection to/from a system site
- A programming change sent to the SX-200 system
- An error message received from the SX-200 system

Read Logs

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. On the menu bar click **Tools** and then click **Read Logs**. The logs are displayed.

Reset Logs

1. Connect to the system site of the telephone user. See [Connect to a System Site](#).
2. On the menu bar click **Tools** and then click **Reset Logs**. The logs are deleted.

